

Slocum Deployment (coastal focus long format)

1. Was software image applied to glider during checkout?
 - a. SBD, MBD, TBD set accordingly
 - b. Core mission MA files should be set correctly for test mission
 - c. Confirm log folder is clear (of at least SBD's)
2. status.mi
 - a. Mission completed normally and confirm GPS hit achieved
3. Vehicle Sanity Check
 - a. Battery level
 - b. Vacuum level (> 7 in Hg)
 - c. Confirm 'boot app' with 'boot' command
 - d. How is the clock, did you sync_time the day before? If not get a 3 minute GPS hit (callback 3) and issue a sync_time
4. Stage 1 deployment (glider in water)
 - a. With or without float
 - i. Typically float is used when glider is shipped and deployed in a new area or uncertain ballast
 - ii. Floats are not used when confident of ballast
 - b. zero_ocean_pressure
 - c. run odctd.mi
 - i. confirm abort is for overdepth
 - ii. confirm boat witnessed submergence and reemergence
 - iii. note abort time and mark (this will become deployment start time)
 - iv. note GPS location and insert into GE or SFMC. Create spatial awareness of glider's location and first waypoint
 - d. Boat side (if possible) (not essential)
 - i. Transfer DBD and MLG's unless directory is full
5. Stage 2 deployment (Test Mission)
 - a. Test Mission Parameters
 - i. Runs for < 20 min
 - ii. Lightly samples all data on science bay, only CTD is included in the SBD & MBD
 - iii. Mission completes to gliderDOS
 - iv. Backup timer of 30 minutes
 - b. Confirm goto_110.ma makes sense given GPS mission above
 - c. Run Test Mission
 - d. Transfer SBD, MBD, and TBD via iridium from the test mission. If unsure of the data file check c:\logs/sys.log
 - e. Data analysis (depending on tool used, glider Plot or matlab scripts)
 - i. Flight Dynamics
 1. Note average roll of vehicle, across up's and downs
 2. Note dive and climb pitch angles

- a. Should at least be positive on climbs and negative on dives
 - b. Not to exceed 35 degrees, if so take note, usually a glider should step up to right pitch angle, not overshoot
 - c. Pitch not responsive?
 - 3. Note if vehicle tracks a heading to within +/- 40 degrees
 - a. Note if heading is tracked consistently port or starboard to intended
 - b. If heading tracks about 0 error, fin should also cross over 0 point, confirm this
 - 4. Altimeter
 - a. Confirm that we are seeing bottom (if possible, bottom < 80 m away)
 - b. Any false hits or bottoms?
 - c. Strong return on bottom > 2,3 m_water_depth's updated on the dive
- ii. Ballast considerations
 - 1. Dive and climb time should be equal given equal magnitude pitch on dive and climbs.
 - 2. Plot of water density can help decipher results
- iii. Pressure / Depth Checks
 - 1. CTD and glider pressure should agree (TBD data + MBD data)
 - 2. Confirm glider not impacting bottom
 - 3. Confirm if glider is breaching or near surface, note approximate climb depth.
 - 4. Note if glider appears 'out of the water' or negative depth
- iv. Science Checks
 - 1. Temperature, salinity, density sanity check
 - 2. Other data exists?
 - a. Optode phases
 - b. All necessary optical channels
 - 3. Timestamp check – Make sure both pressure sensors line up and no lag or missing data. If missing data possible science computer overload
- f. Note surfacing GPS and mark in GE, waypoint location still OK?

6. Stage 3 Deployment (Final Mission)

- a. Make necessary MA adjustments
 - i. goto still pertinent?
 - ii. adjust no_comms to 1 hour missions with backup set to 1 hour past eventual surfacing interval (ie: 4 hours for 3 hours)
 - iii. yo10.ma
 - 1. adjust dive_to depth if glider was seeing bottom satisfactorily
 - 2. adjust climb_to depth if glider was breaching
 - iv. if glider is not obtaining proper pitch angles quickly, make adjustment of doubling u_pitch_max_delta_battpos (usually .02 to .04)
 - v. Correct any SBD, MBD, TBD file errors
- b. Run final mission